



# Swisscubing Cup Final 2018

Dec 8 - 9, 2018



Paulusheim










Moosmattstrasse 4 6005 Luzern

(47.041568, 8.303253)












Luzern, Switzerland












# Events

Event	Round	Format	Time limit	Proceed
	First round	Ao5	10:00.00	Top 75%
	Second round	Ao5	10:00.00	Top 12
	Final	Ao5	10:00.00	
	First round	Ao5	2:00.00	Top 12
	Final	Ao5	1:00.00	
	First round	Bo2 / Ao5 Cutoff: 1:45.00	5:00.00	Top 12
	Final	Ao5	3:00.00	
	First round	Bo1 / Mo3 Cutoff: 5:00.00	10:00.00	Top 12
	Final	Mo3	7:00.00	
	First round	Bo1 / Mo3 Cutoff: 7:00.00	10:00.00	Top 12
	Final	Mo3	10:00.00	
	First round	Bo3	20:00.00 cumulative	Top 12
	Final	Bo3	15:00.00 cumulative	
	First round	Bo2 / Ao5 Cutoff: 1:00.00	5:00.00	Top 12
	Final	Ao5	2:00.00	
	First round	Ao5	2:00.00	Top 12
	Final	Ao5	1:00.00	
	Final	Bo3	10:00.00 per cube, up to 60:00.00	

# Schedule for Saturday (December 08, 2018)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:15 AM	Registration			
09:15 AM	09:30 AM	Tutorial for new competitors			
09:15 AM	09:30 AM	3x3x3 Multi-Blind, Round 1, Attempt 1, cubes submission			
09:30 AM	10:30 AM	 6x6x6 Cube First round	Bo1 / Mo3 Cutoff: 5:00.00	10:00.00	Top 12
10:30 AM	11:40 AM	 3x3x3 Multi-Blind Final (Attempt 1)	Bo3	10:00.00 per cube, up to 60:00.00	
11:40 AM	12:40 PM	Lunch			
11:40 AM	11:55 AM	3x3x3 Multi-Blind, Round 1, Attempt 2, cubes submission			
12:40 PM	01:50 PM	 7x7x7 Cube First round	Bo1 / Mo3 Cutoff: 7:00.00	10:00.00	Top 12
01:50 PM	03:00 PM	 3x3x3 Multi-Blind Final (Attempt 2)	Bo3	10:00.00 per cube, up to 60:00.00	
03:00 PM	03:50 PM	 3x3x3 Blindfolded First round	Bo3	20:00.00 cumulative	Top 12
03:35 PM	03:50 PM	3x3x3 Multi-Blind, Round 1, Attempt 3, cubes submission			
03:50 PM	04:10 PM	 6x6x6 Cube Final	Mo3	7:00.00	
04:10 PM	05:20 PM	 3x3x3 Multi-Blind Final (Attempt 3)	Bo3	10:00.00 per cube, up to 60:00.00	
05:20 PM	05:45 PM	 7x7x7 Cube Final	Mo3	10:00.00	
05:45 PM	06:00 PM	 3x3x3 Blindfolded Final	Bo3	15:00.00 cumulative	

# Schedule for Sunday (December 09, 2018)

Start	End	Activity	Format	Time limit	Proceed
09:00 AM	09:15 AM	Registration			
09:15 AM	09:30 AM	Tutorial for new competitors			
09:30 AM	10:25 AM	 2x2x2 Cube First round	Ao5	2:00.00	Top 12
10:25 AM	11:25 AM	 4x4x4 Cube First round	Bo2 / Ao5 Cutoff: 1:45.00	5:00.00	Top 12
11:25 AM	12:30 PM	 3x3x3 Cube First round	Ao5	10:00.00	Top 75%
12:30 PM	01:30 PM	Lunch			
01:30 PM	02:20 PM	 Pyraminx First round	Ao5	2:00.00	Top 12
02:20 PM	03:10 PM	 3x3x3 One-Handed First round	Bo2 / Ao5 Cutoff: 1:00.00	5:00.00	Top 12
03:10 PM	04:00 PM	 3x3x3 Cube Second round	Ao5	10:00.00	Top 12
04:00 PM	04:15 PM	 2x2x2 Cube Final	Ao5	1:00.00	
04:15 PM	04:30 PM	 4x4x4 Cube Final	Ao5	3:00.00	
04:30 PM	04:45 PM	 Pyraminx Final	Ao5	1:00.00	
04:45 PM	05:00 PM	 3x3x3 One-Handed Final	Ao5	2:00.00	
05:00 PM	05:45 PM	 3x3x3 Cube Final	Ao5	10:00.00	
05:45 PM	06:00 PM	Awards			

Start	End	Activity	Format	Time limit	Proceed
06:00 PM	06:30 PM	Clean-up			

# Technical terms and abbreviations

## Time limit

If you reach the time limit during your solve, the judge will stop you and your result will be DNF (see [Regulation A1a4](#)). A **cumulative time limit** may be enforced (see [Regulation A1a2](#)).

## Cutoff

The result to beat to proceed to the second phase of a cutoff round (see [Regulation 9g](#)).

## Format

The format describes how to determine the ranking of competitors based on their results. The list of allowed formats per event is described in [Regulation 9b](#). See [Regulation 9f](#) for a description of each format.

## Abbreviations for formats:

- Bo1: Best of 1
- Bo2: Best of 2
- Bo3: Best of 3
- Ao5: Average of 5
- Mo3: Mean of 3